

# Beatriz Tozo

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## WORK EXPERIENCE

### CG Generalist • Contractor

Aug 2024 - Dec 2024

#### Infuse Med

- Transforming storyboards into full completion by using Maya, Bifrost, V-ray, and After Effects.
- Effectively created rigs, animations, models, textures, shaders, renders, and graphics for medical training videos.

### CG Generalist • Part-time

Jan 2023 - Jun 2024

#### Brigham Young University

- Contributed to modeling, shading, lighting, hair grooming, compositing, and CFX tasks for Student Academy Award winning film 'Student Accomplice,' ensuring accurate and high-quality visual results until completion using Linux, Shotgrid, Maya, Houdini, Zbrush, Substance Painter, and Renderman.
- Developed advanced shaders such as procedural car shading and OSL retro-reflective shader.
- Modeled and shaded around 30% of total film's environment.

### Assistant of the Center for Animation • Part-time

Jan 2022 - Dec 2022

#### Brigham Young University

- Improved user experience by 90% through the redesign of the animation department's website, leading to increased user satisfaction and longer website visits.

### Asset and Character Artist • Freelancer

Nov 2020 - Mar 2021

#### Studio North Productions

- Responsible for texture, look development, and additional modeling for main character of the series 'Shift'.
- Modeled and textured over 30 props in 2 months.

## AWARDS & SCHOLARSHIPS

### Student Academy Awards Winner

Sep 2024

Student Accomplice

### Rookie Awards 2024 Film of the Year Winner

Jul 2024

Student Accomplice

## VOLUNTEERING & LEADERSHIP

### Student Volunteer

Aug 2023

SIGGRAPH 2023 • Los Angeles, CA

- Guided guests through the registration booth and production sessions ensuring a smooth and welcoming check-in process.

### Event Moderator

Apr 2021

Women In Animation • Remote

- Moderated live portfolio review for ON Animation Studios, ensuring productive interaction between mentors and mentees.

## EDUCATION

### BFA in Animation

Brigham Young University  
Provo, Utah

Apr 2021 - Jun 2024

Received 2 Multicultural Awards and 3 Talent Scholarships.

### Mentorship in Hair Grooming for Animated Characters

CG Master Academy

Jul 2023 - Sep 2023

- Acquired procedural character hair grooming skills under instruction of Ethan Dean (Character Shading TD at Pixar.)

## SKILLS

### Languages

- English
- French
- Portuguese
- Spanish

### Renderers

- Arnold
- Renderman
- V-Ray

### Softwares

- Autodesk Maya
- Blender
- Houdini
- Mari
- Nuke
- Substance Painter
- Unreal Engine
- ZBrush

### Coding

- C++
- OSL
- Python